

Obstacle-Avoidance Verification for a Switched Control Strategy

Motivation

Control of Switched Systems

3DOF Modeling

SpaceEx Verification

Obstacle-Avoidance Verification for a Switched Control Strategy

Ray Essick

December 16, 2012



Outline

Obstacle-Avoidance Verification for a Switcheo Control Strategy

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3DOF Modeling

SpaceEx Verification

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2 Control of Switched Systems

3DOF Modeling

4 SpaceEx Verification



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A Motivating Example



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Switched Systems

3DOF Modeling

SpaceEx Verification



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A Motivating Example



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• Trajectory known up to a finite future horizon



A Motivating Example



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- Trajectory known up to a finite future horizon
- Set of possible future trajectories known.



Hybrid System Model

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SpaceEx Verification • Model behavior as a hybrid system

- Continuous-state dynamics
- Discrete switching in plant parameters



Hybrid System Model

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- Continuous-state dynamics
- Discrete switching in plant parameters

- Can we guarantee trajectory tracking?
 - Yes, using a switching controller.



Hybrid System Model

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- Continuous-state dynamics
- Discrete switching in plant parameters

- Can we guarantee trajectory tracking?
 - Yes, using a switching controller.
- Can we guarantee collision avoidance?
 - Analysis using SpaceEx



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• A collection of (linear) plant parameters

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- A collection of (linear) plant parameters
- Discrete switching logic selects the parameters at each time



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- A collection of (linear) plant parameters
- Discrete switching logic selects the parameters at each time
- Switching graph is known, but exact switching sequence is not



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- A collection of (linear) plant parameters
- Discrete switching logic selects the parameters at each time
- Switching graph is known, but exact switching sequence is not
- System dynamics given by

$$x_{t+1} = A_{\theta(t)}x_t + B_{\theta(t)}w_t$$
$$z_t = C_{\theta(t)}x_t + D_{\theta(t)}w_t$$



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SpaceEx Verification • Controller has access to plant output and switching signal

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SpaceEx Verification • Controller has access to plant output and switching signal

• Perfect observation/memory of current, past modes



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- Preview of a finite-horizon of future modes



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SpaceEx Verification

- Controller has access to plant output and switching signal
- Perfect observation/memory of current, past modes
- Preview of a finite-horizon of future modes
- Controller parameters depend on this switching path





ℓ_2 -induced-norm performance

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$$\begin{array}{c} \underbrace{w_{t}} \\ & \underbrace{w_{t+1} = A_{\theta(t)}x_{t} + B_{1,\theta(t)}w_{t} + B_{2,\theta(t)}u_{t}}_{z_{t} = C_{1,\theta(t)}x_{t} + D_{11,\theta(t)}w_{t} + D_{12,\theta(t)}u_{t}} \\ & \underbrace{v_{t} = C_{2,\theta(t)}x_{t} + D_{21,\theta(t)}w_{t}}_{u_{t}} \\ \\ & \underbrace{w_{t}} \\ & \underbrace{\hat{x}_{t+1} = \hat{A}_{\theta(t-L:t+H)}\hat{x}_{t} + \hat{B}_{\theta(t-L:t+H)}y_{t}}_{u_{t} = \hat{C}_{t}\hat{x}_{\theta(t-L:t+H)} + \hat{D}_{\theta(t-L:t+H)}y_{t}} \end{array} \\ \end{array} \right)$$

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ℓ_2 -induced-norm performance

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$$\begin{array}{c|c} w_t \\ \hline w_t \\$$

Is there a stabilizing controller which bounds the system norm $w\mapsto z$ uniformly?

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• Find a (finite) collection of Lyapunov functions



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- Find a (finite) collection of Lyapunov functions
- Arrange them in the correct order for each possible switching sequence



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- Find a (finite) collection of Lyapunov functions
- Arrange them in the correct order for each possible switching sequence
- Size of collection is dependent on the length of the switching window



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- Find a (finite) collection of Lyapunov functions
- Arrange them in the correct order for each possible switching sequence
- Size of collection is dependent on the length of the switching window

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• Conditions are both necessary and sufficient



Existence conditions for a controller

There exists a controller with $L \ge 0$ and $H \ge 0$ achieving attenuation level γ if and only if there exist an integer $M \ge 0$ and matrices $R_j \succ 0$, $S_j \succ 0$ such that

$$\begin{split} N_{F,i_0}^T \begin{bmatrix} A_{i_0}R_{i_-}A_{i_0}^T - R_{i_+} & A_{i_0}R_{i_-}C_{1,i_0}^T & B_{1,i_0} \\ C_{1,i_0}R_{i_-}A_{i_0}^T & C_{1,i_0}R_{i_-}C_{1,i_0}^T - \gamma I & D_{11,i_0} \\ B_{1,i_0}^T & D_{11,i_0}^T & -\gamma \end{bmatrix} N_{F,i_0} \prec 0 \\ N_{G,i_0}^T \begin{bmatrix} A_{i_0}^TS_{i_+}A_{i_0} - S_{i_-} & A_{i_0}^TS_{i_+}B_{1,i_0} & C_{1,i_0}^T \\ B_{1,i_0}^TS_{i_+}A_{i_0} & B_{1,i_0}^TS_{i_+}B_{1,i_0} - \gamma I & D_{11,i_0}^T \\ C_{1,i_0} & D_{11,i_0} & -\gamma I \end{bmatrix} N_{G,i_0} \prec 0 \\ \begin{bmatrix} R_{i_-} & I \\ I & S_{i_-} \end{bmatrix} \succeq 0 \end{split}$$

for all admissible sequences $i_{-L-M:H}$, where $i_{-} = i_{(-L-M:H-1)}, \ i_{+} = i_{(-L-M+1:H)}$ and $N_{F,i} = \begin{bmatrix} N(\begin{bmatrix} B_{2,i}^{T} & D_{12,i}^{T} \end{bmatrix}) & 0\\ 0 & I \end{bmatrix}, \quad N_{G,i} = \begin{bmatrix} N(\begin{bmatrix} C_{2,i} & D_{21,i} \end{bmatrix}) & 0\\ 0 & I \end{bmatrix}$

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3DOF Modeling



3DOF helicopter system





3DOF helicopter system

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• Tabletop mounted system from Quanser Consulting



3DOF helicopter system

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Tabletop mounted system from Quanser Consulting
Nonlinear dynamics¹ are given by

$$\begin{split} \ddot{\phi} &= -0.0252 \dot{\phi} - 0.0525 V_c^2 \sin(\psi - 0.0827) \\ \ddot{\beta} &= -0.112 \dot{\beta} - 0.243 \beta - 0.504 \sin\beta + 0.04 \dot{\phi}^2 \\ &+ 0.0905 V_c^2 \cos\psi \\ \ddot{\psi} &= -0.163 \dot{\psi} - 1.58 \sin\psi + 0.131 - 0.449 \dot{\phi}^2 + 1.42 V_c V_y \end{split}$$



Reference trajectory and linearization

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3DOF Modeling

SpaceEx Verification • Helicopter will travel along $\dot{\phi}_r = -1 ~ {\rm rad/s}$ and $\beta_r = 0.2618 ~ {\rm rad}$



Reference trajectory and linearization

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- Helicopter will travel along $\dot{\phi}_r = -1 ~ {\rm rad/s}$ and $\beta_r = 0.2618 ~ {\rm rad}$
- Modification of hover dynamics (non-zero $\dot{\phi}_r$) with disturbance



Reference trajectory and linearization

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- Helicopter will travel along $\dot{\phi}_r = -1 ~ {\rm rad/s}$ and $\beta_r = 0.2618 ~ {\rm rad}$
- Modification of hover dynamics (non-zero $\dot{\phi}_r$) with disturbance
- Resulting system:

$$\begin{split} \ddot{\phi} &= -.257\psi - 0.0839\dot{\phi} + w_1 \\ \ddot{\beta} &= -.504\beta - .112\dot{\beta} + 1.34\tau_c + w_2 \\ \ddot{\psi} &= -1.58\psi - .163\dot{\psi} + 16.2\tau_y + w_3 \\ \dot{\tau}_c &= -6.16\tau_c + V_c \\ \dot{\tau}_y &= -7.32\tau_y + V_y \end{split}$$



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3DOF Modeling

SpaceEx Verification

- Introduce an obstacle underneath the reference trajectory
 - Far from obstacle, matching $\dot{\phi}_r$ and β_r are equally important
 - Over obstacle, controlling β is much more important



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SpaceEx Verification

- Introduce an obstacle underneath the reference trajectory
 - $\bullet\,$ Far from obstacle, matching $\dot{\phi}_r$ and β_r are equally important
 - $\bullet\,$ Over obstacle, controlling β is much more important
 - Lowest point on the helicopter is given by

 $\zeta=0.66\sin\beta-.277\sin\psi$



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- Introduce an obstacle underneath the reference trajectory
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 - $\bullet\,$ Over obstacle, controlling β is much more important
 - Lowest point on the helicopter is given by

 $\zeta = 0.66 \sin\beta - .277 \sin\psi$

• For reference tracking, introduce the integral error ξ such that $\dot{\xi}=\zeta-\zeta_r$



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- Introduce an obstacle underneath the reference trajectory
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 - Over obstacle, controlling β is much more important
 - Lowest point on the helicopter is given by

 $\zeta = 0.66 \sin\beta - .277 \sin\psi$

- For reference tracking, introduce the integral error ξ such that $\dot{\xi}=\zeta-\zeta_r$
- When near an obstacle, ζ and ξ represent "critical" outputs.



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3DOF Modeling

SpaceEx Verification • Trade-off between altitude (ζ,ξ) and travel ($\phi,\dot{\phi}$)



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3DOF Modeling

SpaceEx Verification

- Trade-off between altitude (ζ,ξ) and travel ($\phi,\dot{\phi}$)
- Assign weighting based on proximity to obstacle



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- Trade-off between altitude (ζ,ξ) and travel ($\phi,\dot{\phi}$)
- Assign weighting based on proximity to obstacle

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 $\bullet~ {\rm Let}~ \delta \in [0,1]$ be a "danger" parameter



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SpaceEx Verification

- Trade-off between altitude (ζ,ξ) and travel ($\phi,\dot{\phi}$)
- Assign weighting based on proximity to obstacle
- Let $\delta \in [0,1]$ be a "danger" parameter
- Controlled output given by

$$z = \begin{bmatrix} (1 - .9\delta)(\phi + 0.5\dot{\phi})\\ (1 + .9\delta)(\zeta + 0.1\xi)\\ .25V_c\\ .25V_y \end{bmatrix}$$



Constructing the switching graph

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- Approximate continuous variable δ by discrete levels
 - More levels for finer control, higher complexity



Constructing the switching graph

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- \bullet Approximate continuous variable δ by discrete levels
 - More levels for finer control, higher complexity

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• Select five levels: $\delta \in \{0,.25,.5,.75,1\}$



Constructing the switching graph

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- \bullet Approximate continuous variable δ by discrete levels
 - More levels for finer control, higher complexity
- Select five levels: $\delta \in \{0,.25,.5,.75,1\}$
- Allow δ to switch between adjacent values, or to remain at either $0 \mbox{ or } 1.$



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• Solving the existence conditions for this system produces a suitable modal controller.



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• Solving the existence conditions for this system produces a suitable modal controller.

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• Path-dependent controllers are also possible



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- Solving the existence conditions for this system produces a suitable modal controller.
- Path-dependent controllers are also possible
 - Improvements to the uniform system gain possible with increased information

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• For now, consider the modal controller.



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- Solving the existence conditions for this system produces a suitable modal controller.
 - Path-dependent controllers are also possible
 - Improvements to the uniform system gain possible with increased information

- Number of controller modes grows quickly
- For now, consider the modal controller.



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Reachability and collision avoidance

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• Does the altitude error ever grow large enough to cause a collision?

• What is the reachable set of plant states?



Reachability and collision avoidance

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SpaceEx Verification • Does the altitude error ever grow large enough to cause a collision?

- What is the reachable set of plant states?
- Implement closed-loop system model in SpaceEx



Reachability and collision avoidance

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3DOF Modeling

SpaceEx Verification • Does the altitude error ever grow large enough to cause a collision?

- What is the reachable set of plant states?
- Implement closed-loop system model in SpaceEx
- Determine bounds on critical outputs



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• Computation of reachable states is large



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SpaceEx Verification • Computation of reachable states is large

• Nine plant states; nine controller states



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SpaceEx Verification • Computation of reachable states is large

- Nine plant states; nine controller states
- Three inputs, eight outputs
- Very poor performance on a single machine



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- Computation of reachable states is large
 - Nine plant states; nine controller states
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- Very poor performance on a single machine
- \bullet Bounds can be placed on w at each time, but not on total signal norm



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- \bullet Bounds can be placed on w at each time, but not on total signal norm

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• Result: Bounds on reachable states are insufficient to guarantee collision avoidance



Results and future work

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- SpaceEx Verification

- Reachability approximations are not sufficient to guarantee collision avoidance
 - Overapproximations do not invalidate design strategy



Results and future work

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- Reachability approximations are not sufficient to guarantee collision avoidance
 - Overapproximations do not invalidate design strategy
 - Possible solutions:
 - Improved hardware parallel algorithms for efficient search.



Results and future work

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- Reachability approximations are not sufficient to guarantee collision avoidance
 - Overapproximations do not invalidate design strategy
- Possible solutions:
 - Improved hardware parallel algorithms for efficient search.

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• Formal verification - find worst-case switching logic/disturbance



Questions?

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Thank you!

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